

SOFTWARE KNOWLEDGE

Adobe Photoshop  
Adobe Lightroom  
Expression Media

Adobe Illustrator  
Adobe InDesign  
Adobe Dreamweaver  
HTML/CSS

PUBLICATIONS

*JPG Magazine* Issue #18 2008  
*Sadie Magazine* Issue #2 2008  
*Schmap Portland* 3rd Ed. 2007  
*Viewpoints Magazine* Fall 2006

EDUCATION

B.A. (art major), The Evergreen  
State College, 1996

PHOTOGRAPHY & LIGHTING

- Studio and location portraiture
- Event coverage
- Creative street photography
- Studio strobe and natural lighting for people and product photography

IMAGE DEVELOPMENT & RETOUCHING

- Image style/look development processing
- Skin retouching, spotting, noise reduction
- Print and display preparation (sharpening, resizing, color correction)

COMMERCIAL CLIENTS

**REAL NETWORKS • 2006**

- Promotional photography of Real Networks sponsored event.

**CASUAL GAMES ASSOCIATION • 2006**

- Photograph speakers and attendees at Casual Games Conferences in Seattle and Amsterdam.
- Photographs used in conference materials and related publications.

**STANFORD UNIVERSITY • 2005**

- Photograph alumni event for use in Stanford Office of Development's printed materials.

**UNIVERSITY OF WASHINGTON • 2005**

- Photograph staff of the Center for Workforce Development.
- Images used on department web site and university published magazine, *Viewpoints*.

**REACTION MAGAZINE • 2005**

- Photograph fashion show for magazine promotion.

**MICROSOFT GAMES STUDIOS • 2004-2005**

- Photograph architecture and humans for video game reference.
- Photographs used in the production of video games: *Forza Motorsport* and *Project Gotham Racing 3*.